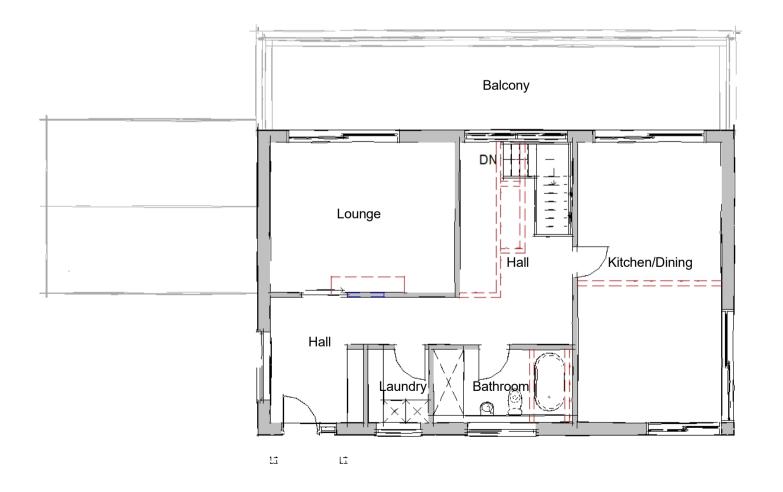


## **Lower Ground**

1:100



## **Ground**

1:100

